

iaps sport

U13 Girls' Cricket
21st June 2024



St Faith's
CAMBRIDGE



Welcome from the Head Master

Dr Crispin Hyde-Dunn



Welcome from IAPS



First and foremost, sport is about participation and enjoyment. Sport is an incredibly important part of the personal development of children. Thanks to our eager and enthusiastic membership, over 22,000 children take part in the IAPS Sport programme every year. With 22 sports to choose from and over 170 events organised annually, there are plenty of opportunities for our member schools to get involved in.

Whether this is your first time at an IAPS event, or you have been entering them for many years, we hope you enjoy the competition and good luck.



Code of Conduct for Spectators

Where permitted, we are delighted to welcome spectators to attend IAPS events.

As a **spectator/parent** at an IAPS sports event, you have a responsibility to:

1. Be a positive role model and lead by example. Children are involved in sport for their enjoyment and without undue spectator pressure.
2. Encourage children to play by the rules and respect the officials.
3. Always respect the officials and their decisions. Video evidence will not be accepted in any cases to dispute decisions.
4. Always respect the coaches and their decisions. They give their time, energy and experience to coach the children.
5. Refrain from any form of bad language or poor behaviour towards players, officials and fellow spectators.
6. Be friendly and respectful to the opposition.
7. Teach children that effort and teamwork are as important as victory so that the result of each game is accepted without undue disappointment.
8. Turn defeat into victory by helping children work towards skill improvement and a positive sporting attitude.
9. Be aware that IAPS events have comprehensive safeguarding policies and procedures, available on our website: <https://iaps.uk/sport/safeguarding.html>
10. Try to relax and enjoy the event!

IAPS wants all competitions to run without any negative incidents. Excitement and emotions can run high at events, not least amongst the supporters. Unpleasant and inappropriate behaviour is very rarely seen but you should be aware that **IAPS retains the right to ask you to leave the event if you fail to comply with the code of conduct.**

Safeguarding

IAPS believes that the welfare and wellbeing of all children (young people under the age of 18) and adults at risk attending an IAPS event is of the highest concern. All such persons have the right to safety and protection and any suspicions, concerns or allegations of harm will be taken seriously and will be dealt with swiftly and appropriately.

IAPS expects all adults who are engaged with the delivery of sports events to fully comply with safeguarding procedures as laid out in the IAPS Safeguarding Policy and Procedures, and the KCSI document (these are available on our website: sport.iaps.uk/safeguarding).

IAPS expects all coaches present to be DBS checked and have received relevant safeguarding training at their school/club.

IAPS expects that all adults attending events have read the IAPS code of conduct, photo policy and anti bullying policy. These are available to read and download from our website here: sport.iaps.uk/safeguarding.

If you have any safeguarding concerns today, please don't hesitate to speak to Emily Nunan, Mike Kershaw or a member of the organising team.

IAPS designated safeguarding officer:

Emily Nunan

Head of Sport and Pupil Experience

egn@iaps.uk

IAPS deputy safeguarding officer:

Mike Kershaw

Sports event co-ordinator

mjk@iaps.uk

St Faith's Cambridge

St Faith's Cambridge

Event Information

Timings for the day

- Schools to arrive from 09.30 for a 10.00 start – please ensure to bring a gazebo to protect you from the elements throughout the day (St Faith's will provide some shade/shelter where we can).
- Staff and umpires briefing at white pavilion at 09.45.
- Presentations at 16.15.

Parking

St Faith's staff and signage will direct you when you arrive with all parking taking place at Latham Road playing fields.

Sat Nav: CB2 8AG (Main School)

What3words: <https://what3words.com/solo.last.cards> (mini-bus parking)

Late Arrivals

Please contact Head of Cricket, Chris Clayton-Smith on 07568141134

Umpiring

Visiting staff should be prepared to umpire their own matches.

First Aid

Please make sure you have a first aid kit with you. There will be qualified first aiders on site.

Changing Facilities

There are limited facilities to change at Latham Road. Adult and pupil toilets are available.

Refreshments

Please provide your own lunch and snacks for the day. Tea and Coffee will be available throughout the day for parents and staff.



Order of Play

Today's teams:

Group 1		Group 2		Group 3	
1	Bishop's Stortford College	4	St Faith's	7	Langley Prep School
2	Spratton Hall	5	Felsted Prep	8	St Peter's York
3	Holmwood House	6	Old Buckenham Hall	9	Framlingham Prep School

Group Stage:

	Group 1 Main Square	Group 2 Astro Square	Group 3 Long Jump Square
10.00	1 v 2	4 v 5	7 v 8
11.00	1 v 3	4 v 6	7 v 9
12.00	2 v 3	5 v 6	8 v 9

Finals:

	Gold Main Square	Silver Astro Square	Bronze Long Jump Square
13.00	1 st G1 v 1 st G2	2 nd G1 v 2 nd G2	3 rd G1 v 3 rd G2
14.00	1 st G1 v 1 st G3	2 nd G1 v 2 nd G3	3 rd G1 v 3 rd G3
15.00	1 st G2 v 1 st G3	2 nd G2 v 2 nd G3	3 rd G2 v 3 rd G3

16.00 - 16.15:

Medal presentations for winners of Gold, Silver & Bronze.

Tournament Rules

1. Matches

Each game shall be played between two teams of eight players. A match consists of a maximum of 8 six ball overs bowled by each side. Each game consists of only one innings per team. Batters will bat in pairs, with each pair facing two overs.

2. Length of innings

The maximum time allowed for the length of an innings shall be 25 minutes, with a five-minute turnaround between innings and matches.

3. Number of players per team

Only eight players are permitted to play in each game. The eight players nominated to play in the game must be written on the scoresheet before the game begins.

4. Bowling

Each member of the fielding team shall bowl one over each with the exception of the wicket keeper. One member of the fielding side can bowl two overs. Bowling will occur from one end to speed up the match time. The wicket keeper must be nominated before the game and under no circumstances shall the wicket keeper be allowed to bowl. A different wicket keeper may be nominated for each game but cannot be changed during the game. An over must consist of 6 balls, except the final over of the innings where 6 legal balls must be completed.

5. Extras

A wide or no ball shall be counted as two extra runs to the batting team and no extra ball will be bowled apart from the final over where there must be six legal deliveries. Any runs from a no-ball (off the bat, byes or leg byes) will be credited in addition to the extras for the no-ball. Any ball, which after bouncing, passes the batter above the shoulder height in their normal batting stance or would have passed them above waist height without bouncing shall be called a no-ball.

6. Batting

Teams will start their innings on 200 runs. If a batter is out, they will swap ends with their partner and lose 5 runs for each wicket that falls.

Tournament Rules cont.

7. Fielding restrictions

No fielder is permitted within a 10 metre radius of the batter, excluding the arc from wicket keeper to point. The umpire or event organiser shall have the final say on all fielding restrictions.

8. Match results

A game shall be won by the team with the highest completed score at the end of the game. If, after group games are played, teams are on equal points, then the winners will be decided by wickets taken. If this is the same, then it will be a bowl off (see below). Three points awarded for a win and one each for a tie. If teams are equal on points at the end of the pool stages, the winner of the previous encounter between the two teams will progress. If this is still undecided then the most wickets taken will be considered. If more than one team are level on points at the end of the group stages then the highest average run rate per ball will be used. Each team will get five deliveries to hit three stumps. Each of the five outfield players will have one delivery each and the team that hits the stumps most times will progress. If the bowl off is all square after five deliveries it will go into sudden death bowl off.

9. Weather

In the event of weather conditions limiting play, matches will be resolved with a bowl off. Five different bowlers, bowling at three stumps on a spare track. The most hits of the stumps wins (one ball each). A (foot) no ball renders that delivery void. In the event of it being a draw after five rounds, then it will go to sudden death where different bowlers must be used.

10. Spirit of the game

The MCC's spirit of cricket should be upheld throughout the day. The match referee (St Faith's Head of Cricket, Chris Clayton-Smith) must be contacted immediately if any situation arises in which the Spirit of Cricket has not been upheld

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